

Mark Ellis

Chicago, IL, USA | 281-885-9345 | ellismarkf@gmail.com | <https://mfellis.com>

experience

Indeed

Sep 2022 → Present

Senior Software Engineer (Remote)

- Designed and led state management refactor, simplifying contribution for external teams.
- Contributed features across the full stack – such as marking messages as unread and conversation participant management – in support of major platform messaging redesign, centered around migrating from an email-based messaging system to an in-app real-time messaging platform.
- Acted as dev lead for critical backend messaging feature, which included investigating and comparing potential approaches, writing a design solution document and sharing with stakeholders, scoping work, interfacing with external teams and sharing progress, and supporting engineers.
- Served as on-call first responder on a rotating basis, resolving production issues, scaling devops infrastructure, and improving application monitoring and alerting.

Niantic

Feb 2022 → Jul 2022

Software Engineer (Remote)

- Contributed full stack features to external and internal Google Cloud Platform web applications using React, Angular, Node.js, Groovy, and Google Spanner DB.
- Tuned SQL queries and improved API request times by as much as 90%.
- Researched and owned UI development of large scale feature for internal GeoData platform tool.
- Configured automated linting and code formatting for project, helping reduce noise in code reviews.

Animoto

Mar 2021 → Mar 2022

Senior Full Stack Engineer (Remote)

- Collaborated with product and design to build new features for web-based video editing application with React, Typescript, Redux, Node.js, Ruby, and MySQL.
- Contributed to a Node.js media processing pipeline, enabling font upload and validation for use in video editor.
- Planned and executed A/B testing for subscription tier pricing that led to 13% increase in conversions.

JP Morgan Chase

Aug 2018 → Aug 2020

Senior Software Engineer (Houston, TX)

- UI tech lead on development of internal CRM tools using OpenFin, React, Redux, and Spring Boot.
- Served as a web architecture design authority to promote coding standards and best practices across web teams, and to provide mentorship and coaching to growing engineers.
- Oversaw efforts to build out automated testing infrastructure with Selenium for end-to-end testing, and Jest for unit testing, leading to > 90% code coverage.
- Standardized hiring process for frontend engineers and conducted interviews.
- Led initiative to modernize team's software development lifecycle, decreasing ticket lead time down from 60 days to 3 days or less.

Software Engineer II (Houston, TX)

Aug 2017 → Aug 2018

- Reviewed and recommended technology options for large application rewrite.
- Prototyped, developed and delivered MVP of application that saved sales team 100+ hours per week.
- Coordinated with cross functional teams to plan and prioritize backlog.

PROS

Nov 2014 → Aug 2016

Software Engineer (Houston, TX)

- Worked closely with UX and Product teams to rebuild legacy sales analytics dashboards in React.
- Helped extract common UI components into an internally-shared component library.
- Leveraged Webpack to reduce average build time and CPU usage by 87.5% and 93%.

education

Hack Reactor

Jun 2014 → Oct 2016

Full Stack Engineering Bootcamp (Austin, TX)

- 12-week immersive software development program that teaches full-stack Javascript development.
- Stayed on as a teacher's aide for two months after graduating.

University of Houston

Aug 2006 → Dec 2010

BA, English (Houston, TX)

- University Honors with Honors in Major (2010)
- Howard Moss Poetry Prize, Honorable Mention (2010)
- Academic Excellence Scholarship (2006-2010)
- Dean's List (2008)
- Kristen Shepler Scholarship (2009)

proficiencies

typescript, javascript, html5, css3, react, redux, webpack, unit testing (jest), end-to-end testing (cypress, cucumber), CI/CD (jenkins), cloud services (aws, gcp), rest api (express.js, rails), java (spring), git, ruby, database (mysql, postgres)